

# PART 6bis BMX Freestyle Competitions

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## Chapter VI BMX FREESTYLE PARK COMPETITIONS

**6bis.6.003** A BMX Freestyle Park competition for each category may be composed of the phases (Qualification, Semi-final or Final) described below, and within each phase, a number of heats.

A heat is a group which comprises 2 to 5 riders.

The combination of phases and heats for a category depends on the number of entries, and is found in the following table.

Number of entries	Competition phases	Qualification rule	Number of heats
5 - 8 entries	2 phases: Qualification x 1 Final x 1	Top 4 in Qualification advance to Final	Qualification: as below  1 heat of 4 in Final
9 – 15 entries	2 phases: Qualification x 1 Final x 1	Top 8 in Qualification advance to Final	Qualification: as below  2 heats of 4 in Final
16 - 30 entries	2 phases: Qualification x 1 Final x 1	Top 12 in Qualification advance to Final	Qualification: as below  3 4-heats of 4 3 in Final
More than 31 entries	3 phases: Qualification x 1 Semi-final x 1 Final x 1	Top 24 in Qualification advance to Semi-final  Top 12 in Semi-final advance to Final	Qualification: as below  6 heats of 4 in Semi-final  3 4-heats of 4 3-in Final

**Number of heats:** The number of heats in each round is found in the table above. For the Qualification phase, the number of heats should be chosen such that as many heats as possible have 4 riders.

Whenever it is not possible for all heats to have 4 riders, there will be either 1 or 2 heats of three, or 1 heat of 5, whichever must be done to maximize the number of heats with 4 riders. Any heats of 3 or 5 will be at the end of the heat order.

~~In a Final, if the number of heats as defined in the table above is not possible, then 1 or 2 of the heats will have 4 riders. Any such heats will be done at the end of the order~~

(text modified on : 01.02.2017)

### Scoring and Results

**6bis.6.011** Each judge shall give each rider a score of between 0.00 and 99.99, taking into account the rider's entire performance, including both runs. Individual scores are not given for each run.

The scores given by all judges for each rider are then averaged; this average score is the official score of the rider's performance over 2 runs for the heat in question. Each average score is reported accurate to 2 decimal places; any fractions of points beyond this are dropped (no rounding of scores is done).

In case 5 or more judges are appointed to preside over the competition, the highest and lowest scores ~~are may be~~ dropped before the average score is calculated.

(text modified on: 01.02.2017)

### Procedure for Managing the Competition

**6bis.6.029** Within each heat, each rider shall do 2 runs. Each run will have a duration of one (1) minute. ~~be between 45 seconds to 1 minute and 10 seconds long. The length of each run will be decided by the Head Judge, the Commissaire and the organization, based upon the likely weather conditions (runs shall be kept shorter under more difficult conditions). The time limit for the runs will be posted in the riders' area at the competition venue.~~

The Commissaire appointed to manage the competition is responsible for time-keeping. ~~during the event~~

(text modified on: 01.02.2017)

### Starting a Run

**6bis.6.030** Riders may begin their run from any position, and must be ready in their chosen starting position prior to beginning their run.

The ~~time clock~~ for each run will be started when in the opinion of the Commissaire, ~~the rider begins moving in case he starts on a flat surface, or drops in from an obstacle or higher level of the park. Begins the attempt at his first trick. This may come after dropping in from an obstacle, or when the rider begins moving from his starting position.~~ In this regard, the decision of the Commissaire responsible for time-keeping shall be final and may not be protested.

(text modified on: 01.02.2017)

## Finishing a Run

**6bis.6.031** A run ends when the time for the run has elapsed.

If a rider is stationary when the time runs out, nothing else will be scored.

If a rider is in motion when the time runs out, any remaining trick that is fully completed within ~~3~~ **8** seconds after the time elapses shall be counted. A completed trick is one in which both wheels are in contact with a flat (horizontal) part of the park surface.

(text modified on: 01.02.2017)

## Time-out for Mechanical Problems, including Flat Tires

**6bis.6.032** During a run, if a rider's bicycle suffers any kind of a breakage or mechanical problem, including a flat tire, the rider has until the time elapses for his run to either fix the problem or to get another bicycle and continue riding. If the time for his run elapses before he continues riding, then his run shall be declared finished, and he shall not be allowed to start riding again. Whether or not the rider is able to restart his run before the time elapses, the judges shall only consider any riding that was done within the time limit. For avoidance of doubt, the score awarded to a rider for a heat is determined based upon his performance in both runs, whether completed or not, within the heat in question.

~~breaks an essential part of their bicycle as defined in article 6bis.6.033, below which makes it unusable and more than 15 seconds remains in their run (either the 1st or 2nd run), the time can be stopped at the rider's request.~~

~~The request must be approved by the Commissaire, who will decide if the mechanical problem meets the criteria that would allow the rider to have a timeout. This decision is final and can't be protested.~~

~~Once approval for the time-out is given, the rider has 20 seconds to repair or change their bicycle before continuing their run.~~

~~In the case of a bicycle change, the rider must use either their own spare bicycle, or must have the permission of another rider entered in the competition to borrow that rider's bicycle.~~

~~After the 20 second time-out has elapsed, the rider must resume their run at the time the clock was stopped from any place they want within the boundaries of the park. However, as a penalty, their run shall end 5 seconds earlier than the published time limit for each run within the competition.~~

~~Should the rider not be ready to continue 20 seconds after receiving agreement of the Commissaire to the time-out, then the run shall end.~~

(text modified on: 01.02.17)

**6bis.6.033** ~~Breakage of an essential part of a bicycle is limited to the breakage of the frame or individual components of the bicycle.~~

~~Problems that are due to poor maintenance, already damaged or worn out parts or poor adjustment (for example: dropping a chain, a loose head-set, or the handlebars twisting in the stem due to poorly tightened bolts, et cetera) shall not be considered as breakage of an essential part of the bicycle.~~

~~Riders are responsible to ensure that they participate with a bicycle that is in sound mechanical condition, and that is set up according to the manufacturer's specifications.~~

(Abrogated on: 01.02.17)

**6bis.6.034** ~~The Commissaire may decide to refuse a time-out if he is convinced that the rider deliberately acted in a way such that the bicycle was likely to be damaged, whether during a run or at any other point in the competition.~~

(Abrogated on: 01.02.17)

**6bis.6.035** ~~If a rider suffers a flat tire more than 15 seconds before the end of his first run, the time is stopped. The rider in question is then allowed until the start of their second run to make repairs. The rider will be assigned a time bonus on the second run corresponding to the time remaining when the clock was arrested, less a deduction of 5 seconds.~~

(Abrogated on: 01.02.17)

**6bis.6.036** ~~If a rider suffers a flat tire in their second run with more than half the time for that run remaining, the time is stopped.~~

~~In this case, the rider is given until the end of the second run of the last rider of the heat to make repairs. Following this, the rider will be allowed to start an additional run equivalent to the time remaining when the clock was stopped less a deduction of 5 seconds.~~

(Abrogated on: 01.02.17)

**6bis.6.037** ~~If the last rider of a heat suffers a flat tire in their second run with half the time for that run remaining or more, the time is stopped. If there is less than half of the time remaining before the end of the second run, no time-out shall be given for a flat tire.~~

~~If a time-out is granted, this rider is given 1 minute of repair time. Following this, the rider will start an additional run equivalent to the time remaining when the clock was arrested, less a deduction of 5 seconds.~~

(Abrogated on: 01.02.17)

**6bis.6.038** ~~In case a time-out is granted (whether for the 1st run or 2nd run) and rider can't repair the tire or change bicycles in the time allowed, then the rider shall not be allowed to re-start; they will receive a score based on their performance before the flat tire.~~

~~Should a rider receive a time-out for a flat tire, he may either repair the flat, change wheels, or change the entire bicycle. In case a tire or bicycle is changed, this change must be done subject to the same conditions for bicycle changes as above in article 6bis.6.032.~~

(Abrogated on 01.02.17)

**6bis.6.039** ~~If the Commissaire is convinced that the flat tire was deliberately caused, he may decide to refuse the rider's request for a time-out. This decision is final and may not be protested.~~

(Abrogated on 01.02.17)

## Chapter VII COMPETITION FACILITIES AND FIELD OF PLAY

### BMX Freestyle Park Competition Facilities

**6bis.7.002** The field of play must contain a minimum of 3 obstacles. An obstacle is any feature within the park which is raised above the level where it sits. This can include the walls of the park, if any.

~~Each obstacle at the bottom-most level of the park must be at least 4 metres wide, with at least 2 metres free of any other obstacles or obstructions around all sides of each obstacle. Obstacles may be connected, but only if one full side of each such obstacle is shared. In this case, the 2 metre safety zone shall otherwise apply. Obstacles that have their base above ground level must be at least 2 metres wide; again, the 2 metres safety zone must be maintained. Such obstacles may also be connected as described above.~~

A distance of at least 5 metres (which includes the 2 metre safety zones of both obstacles) should separate obstacles that are not connected to each other.

Distances shall always be measured along the shortest path from the point at which obstacles begin to rise from or fall back to ground level, following the intended path of the riders in using the obstacle.

(text modified on: 01.02.17)

**6bis.7.003** Ramps, as well as the ground surface between them, must be built from a sufficiently hard and even surface which provides good traction for bicycle tires, such as wood or concrete; regardless of the materials used, such surfaces must not have any significant defects such as gaps, bumps, or holes. ~~The ground surface of the park between obstacles can be built of wood or concrete.~~

(text modified on: 01.02.17)

## Chapter IX RULES FOR THE UCI BMX FREESTYLE PARK WORLD CUP

### Registration Conditions

**6bis.9.002** At registration, the presentation of a valid ID such as a passport or national identity card is an obligation. From 1st January 2017, a valid cycling license as defined in Part I of the UCI Regulations shall also be required. ~~In 2016, all riders must sign a declaration in which they agree to accept and follow the UCI Regulations and follow the instructions of the officials appointed for the competition and of the organization~~

### Competition Schedule

**6bis.9.013** The schedule for each event will be published in the Technical Guide. Without prejudice to any other specific provisions of these regulations, the elements described in articles 6bis.9.014 to 6bis.9.016 shall be respected within the schedule. ~~The competitions and practices for the Men Elite and Women Elite categories shall at all times take priority over those for any other categories that may be held, even if it means that the amount of time available for those other categories must be reduced or eliminated.~~

(text modified on: 01.02.17)

### Practice

**6bis.9.014** Each UCI BMX Freestyle Park World Cup schedule will include (at minimum) the following amount of practice time:

- a. The day before the Qualification phase, ~~a practice session will be provided for each category. The amount of time allowed must in the opinion of the technical delegate be the minimum needed to allow the riders to become reasonably familiar with the park.~~
- b. ~~On each competition day, a minimum 15 minutes warm-up will be provided before the start of competition for each category.~~

(text modified on: 01.02.17)

**6bis.9.015** In case the schedule must be changed, ~~the minimum 40 minute an adequate amount of practice time, as decided by the technical delegate shall be respected provided for each category,~~ even if it takes place immediately before the competition; in this case, the 15 minutes warm-up need not be provided.

(text modified on: 01.02.17)

**6bis.9.016** ~~In case 15 or less riders are entered in a category, the minimum practice time may be reduced to 20 minutes.~~ The Women Elite category during the UCI BMX Freestyle Park World Cup shall be given a separate practice from any Men's category. The amount of time allowed for this practice will be the same as that allowed for each group of the Men Elite category. In case the Women Elite

category is large enough to be split into groups, each Women Elite practice group shall receive the same amount of practice time as each Men Elite practice group.

(text modified on: 01.02.17)

**6bis.9.017** ~~The organizer may decide to divide the practice into groups for very large categories.~~ In case a category has 26 or more riders entered and confirmed following riders' confirmation, the category will be split as evenly as possible into two or more practice groups each consisting of not more than 25 riders. Composition of practice groups shall be done in seeding order; that is, the highest ranked riders will be grouped together, followed by the next highest ranked riders, and so on, until the lowest or unranked riders are reached. The amount of time allowed for each practice group shall be the same, and will be decided by the technical delegate.

(text modified on: 01.02.17)

**6bis.9.018** Riders must train in the practice group to which they have been assigned. Riders training in a different practice group, ~~or outside of the official schedule, will be disqualified.~~

(text modified on: 01.02.17)

**6bis.9.018bis** In case the park is completed prior to the start of the event schedule, it shall remain closed to all riders. No one other than registered and confirmed riders shall be allowed to ride on the park; such riding may only take place within the confines of the official schedule for the event.

(Text introduced on: 01.02.17)

Event Format – Men Elite

Qualification Phase

**6bis.9.024** The start list order and grouping of riders into heats are done in reverse order of the current UCI BMX Freestyle Park World Cup ranking. The final ranking of the previous year is used in the case of the first event of the season.

Any riders not ranked will start before the ranked riders, in a randomly determined order. ~~For 2016, the start list for the first event in the series will be drawn up at the discretion of the organizer.~~

(text modified on: 01.02.17)

Semi-final Phase

**6bis.9.026** At the first event in each season of the UCI BMX Freestyle Park World Cup, the top 5 of the previous UCI BMX Freestyle Park World Cup ranking ~~(or the top 5 of the 2015 FISE World Series, in the case of the 2016 UCI BMX Freestyle Park World Cup Series)~~ automatically qualify for the Semi-final, in addition to the top riders from the Qualification phase.

For all other UCI BMX Freestyle Park World Cup events, the top 5 riders from the previous UCI BMX Freestyle Park World Cup and the winner of the previous UCI BMX Freestyle Park World Cup Series shall automatically qualify for the Semi-final, in addition to the top riders from the Qualification phase. The number of riders from the Qualification phase who qualify shall be that number such that the total number of riders in the Semi-final is 24 (in case one or more of the invited riders does not register).

If one or more of the automatically qualified riders as described above do not register for the event by the deadline specified above in article 6bis.9.008, more riders from the Qualification phase will be qualified for Semi-final so that the total number of riders in the Semi-final is 24.

In case one or more automatically qualified riders do not start in the Semi-final or are disqualified, the Semi-final will be run with less than 24 riders.

(text modified on: 01.02.17)

Event format – Women Elite

Qualification Phase

**6bis.9.035** The start list order and heats are done in reverse order of the current UCI BMX Freestyle Park World Cup ranking (the final ranking of the previous year is used in the case of the first event of the season).

Any riders not ranked will start before the ranked riders, in a randomly determined order. ~~For 2016, the start list for the first event in the series will be drawn up at the discretion of the organization.~~

(text modified on: 01.02.17)

**6bis.9.040** In addition to the 2 runs normally given to each rider, ~~all~~ Finals during the UCI BMX Freestyle Park World Cup ~~will~~ **may** feature a best trick competition, which will be managed according to article 6bis.6.012.

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**Annex I: UCI BMX Freestyle Park World Cup Points Table**

<b>Rank</b>	<b>Points</b>								
1st	10000	21st	900	41th	170	61st	82	81st	28
2nd	9000	22nd	700	42th	165	62nd	79	82nd	26
3rd	8200	23rd	500	43th	160	63rd	76	83rd	24
4th	7700	24th	400	44th	155	64th	73	84th	22
5th	7200	25th	300	45th	150	65th	70	85th	20
6th	6700	26th	290	46th	145	66th	67	86th	18
7th	6200	27th	280	47th	140	67th	64	87th	16
8th	5900	28th	270	48th	135	68th	61	88th	14
9th	5400	29th	260	49th	130	69th	58	89th	12
10th	4900	30th	250	50th	125	70th	55	90th	10
11th	4400	31th	240	51th	120	71st	52	91st	9
12th	3900	32th	230	52th	115	72nd	49	92nd	8
13th	3500	33th	220	53th	110	73rd	46	93rd	7
14th	3100	34th	210	54th	105	74th	43	94th	6
15th	2700	35th	200	55th	100	75th	40	95th	5
16th	2300	36th	195	56th	97	76th	38	96th	4
17th	2000	37th	190	57th	94	77th	36	97th	3
18th	1700	38th	185	58th	91	78th	34	98th	2
19th	1400	39th	180	59th	88	79th	32	99th	1
20th	1100	40th	175	60th	85	80th	30		

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